BIOMECH BOARD

AIRBRUSH THIS BIOMECH DESIGN FOR YOUR DECK

BY **Ray Armstong**



Biomech designs have caught on fire in the last few years. A style that combines elements of bio-organics with machines, it has been featured in many sci-fi blockbusters and has even inspired some to hail it as the next step in human evolution!

This tutorial will teach you how to paint your skate deck with a Biomech Skull design that will have heads turning at the local skate park!

Ready? LET'S *DO* THIS!

PROJECT & SUPPLY OVERVIEW

Although Biomech style artwork has been around since the 1970s, it has never been more popular than it is right now. With the Airsick line of Biomech stencils, it has never been simpler to create amazing Biomech machinery, highly detailed alien backgrounds and intricate textures and details.

This project overview will demonstrate how quickly and easily you can create a complex Biomech composition using the AirSick Biomech templates. Remember, there are unlimited compositional possiblities with these stencils. So have fun and experiment!

AIRBRUSHES



- BADGER RENEGADE VELOCITY
- BADGER RENEGADE KROME
- BADGER OMNI 4000

We used BADGER airbrushes exclusively for this project. For easy color switching we used all three of these airbrushes throughout this tutorial. All three brushes handled with the control and precision we have come to depend upon from the BADGER airbrush line

STENCILS USED IN THIS PROJECT AVAILABLE AT AirSickStencils.COM



Biomech Skull #1



Spine #1



Biomech #3



Biomech #5



Biomech #8



Grunge #1



Grunge #2



Gear Master



Gear Background



Honeycomb



Circle Freehander



Oval Frehander



Tentacles

For a full line up of BADGER airbrushes, airbrush accessories, supplies and much more be sure to check out BADGER'S website at BadgerAirbrush.com



BadgerAirbrush.com

ADDITIONAL MATERIALS

- 3m fine line 1/16" tape
- 3m fine line 1/8" tape
- low tack masking tape

We are using the following paint colors:

- Silver Metallic paint
- 50% reduced black paint

GREAT TO SHOW WHAT CAN BE CREATED USING JUST AIRSICK STENCILS AND A LITTLE FREEHAND AIRBRUSHING.



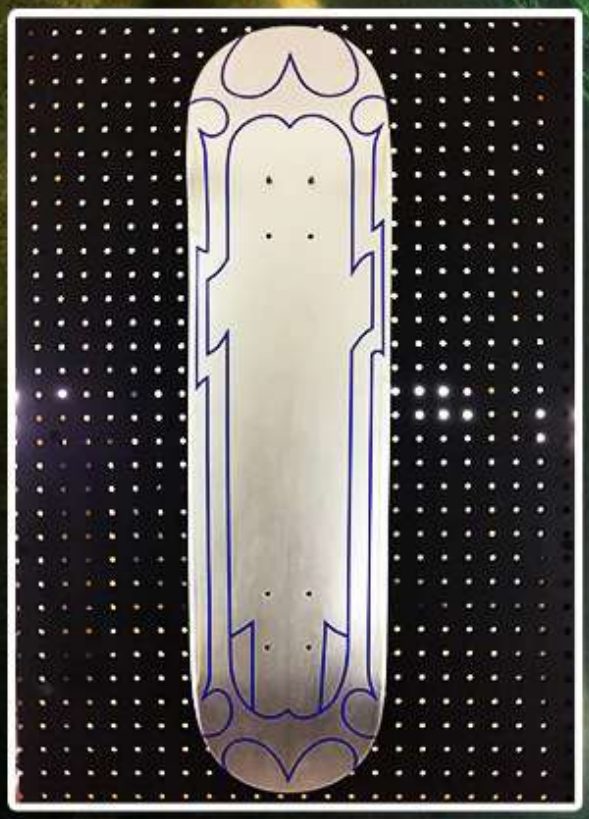
STEP 1

No preplan for this project, just making it up as I go. Skateboard was sanded, primed and painted a silver metallic basecoat.

STEP 2

I started with the positive biomech skull #1 and positive biomech #5 bone piece. taped together and centered. Now I have a main focal point to start.





STEP 3

With the stencils removed I layout a design using 1/16" and 1/8" fine line tape. they will be my boarder lines to airbrush in between.

STEP 4

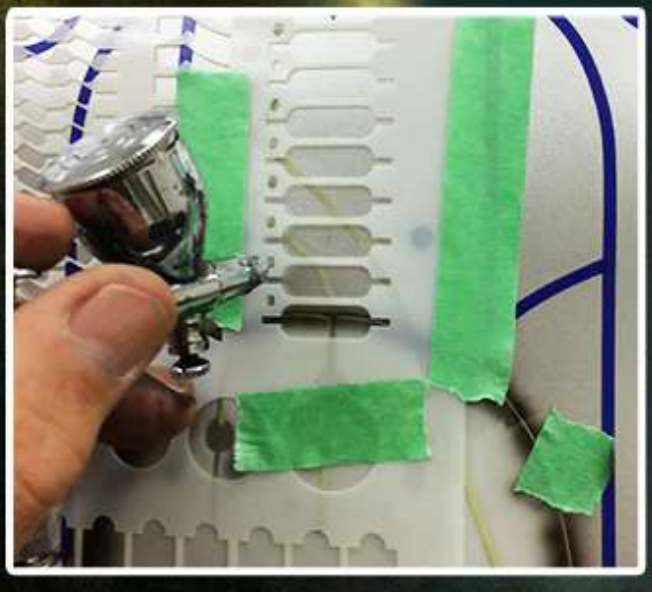


STEP 5

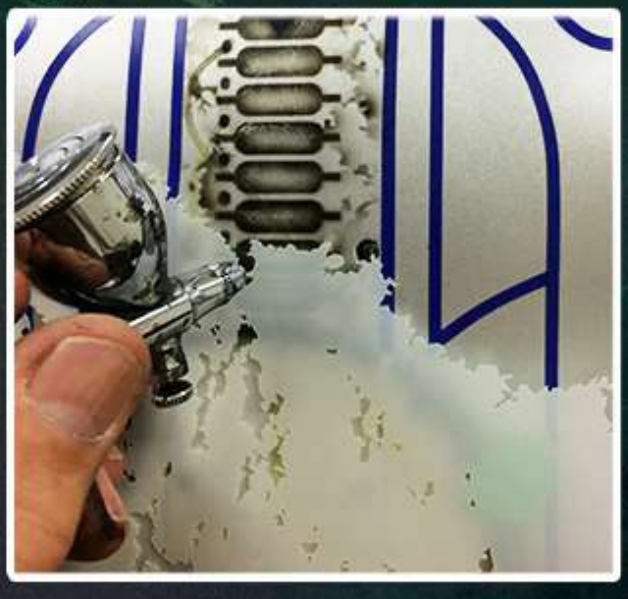


[**STEP 4**] Here I place the skull and bonerack in for final check. Happy with it, I'm ready to start adding paint. [**STEP 5**] Adding some tape coming from the outside of the skull. I start applying paint to the inner and outer parts of the skull and edges of the blue tape. [**STEP 6**] Now the fun begins using the stencils I have on hand to fill in all the spaces between the blue lines, Starting with the **Biomech #8**. [**STEP 7**] Airbrushing in a little more of this section using the **Grunge #1 Stencil**. I find the Grunge series stencils can help produce some great effects.

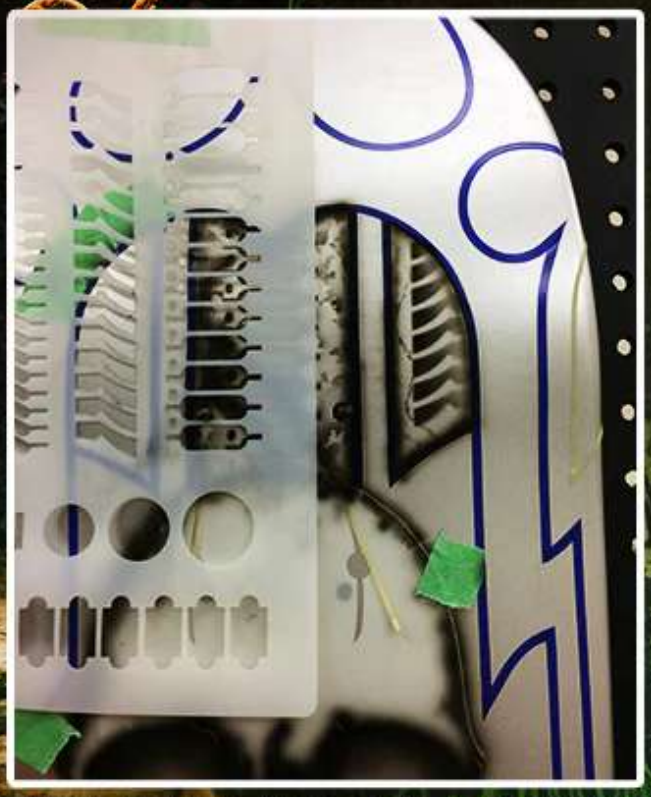
STEP 6



STEP 7



STEP 8



Swiching back to **Biomech #8** to fill in more sections. Also, I'm airbrushing along the edges of the blue tape to create a shadow line.

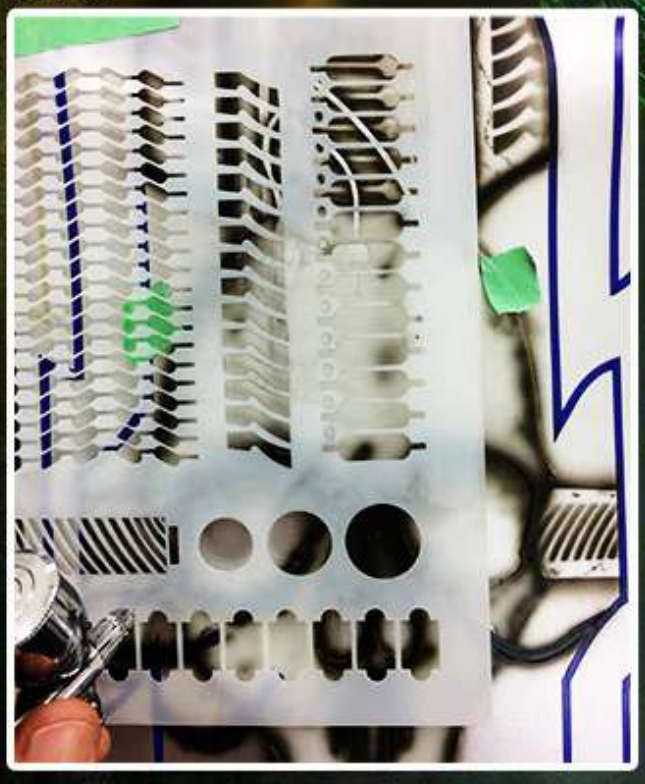
STEP 9



As you can see now, I've filled more of this area and removed some of the tape. The Biomech project is starting to take shape.

Using **Biomech #8** stencil, I start building up around the skull area. Easy does it, the key to a sucessful design is patience.

STEP 10



With more area filled around the skull, I move to the outer edges of the board. Here I'm using the **Grunge #3** stencil.

STEP 11



STEP 12



[**STEP 12**] Moving on to the lower part of the board, I tape the stencil in place to airbrush a new section. I find it more fun to jump to different areas versus doing a whole entire section all at once. Keeps it fresh for me, but that's just my style.

[**STEP 13**] Once again I'm on the move. With the **Biomech #5** stencil in place, I airbrush around it. Also, I start adding rivets using the **Circle Freehander** Stencil in the panel sections.

[**STEP 14**] Here I'm airbrushing more of the area along the bones using **Grunge stencils**. The layering of grunge textures upon each other really gives the design character.

STEP 13



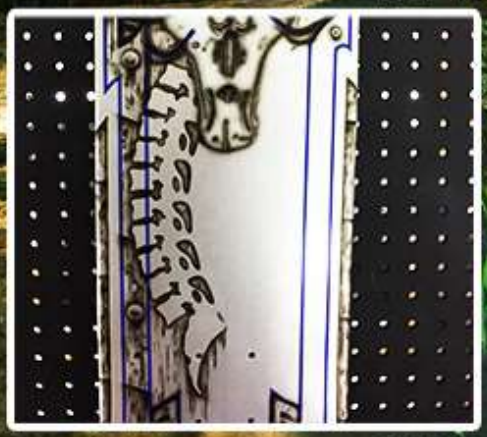
STEP 14



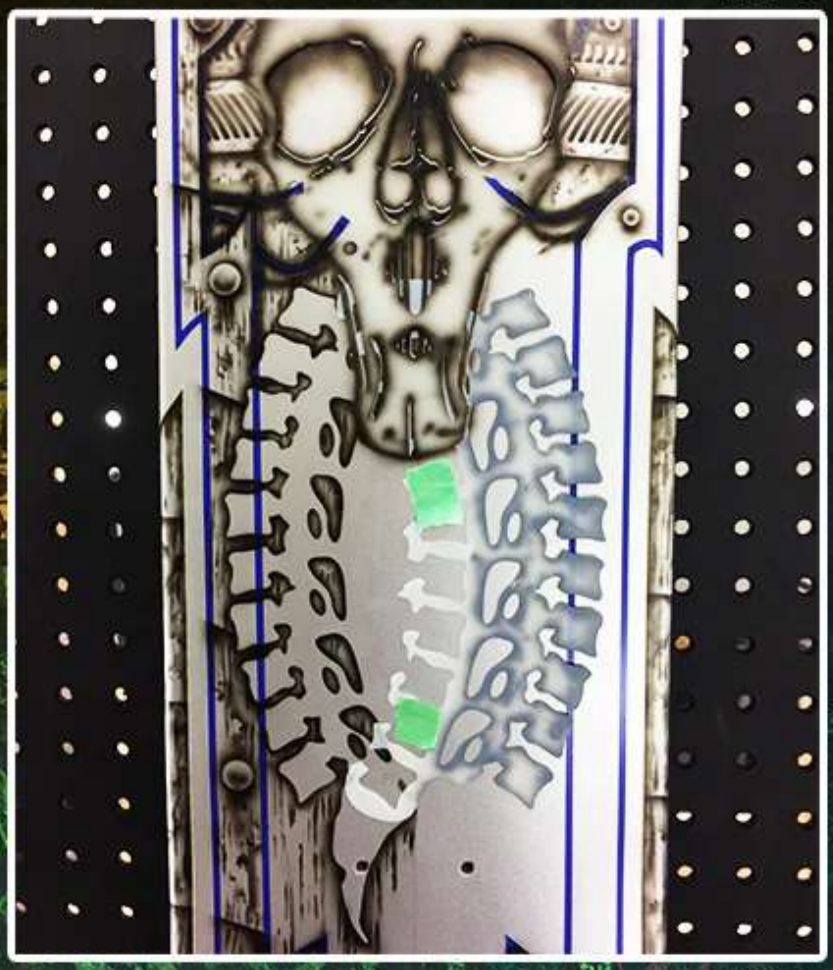
STEP 15 Airbrushing a little more grunge effect below the bone rack. I then remove the stencil. Note I keep the **Skull Stencil** in place until I fill in all the area around it.

STEP 16 Here you see that I have reversed the **Bone Stencil** and set it in place.

STEP 15



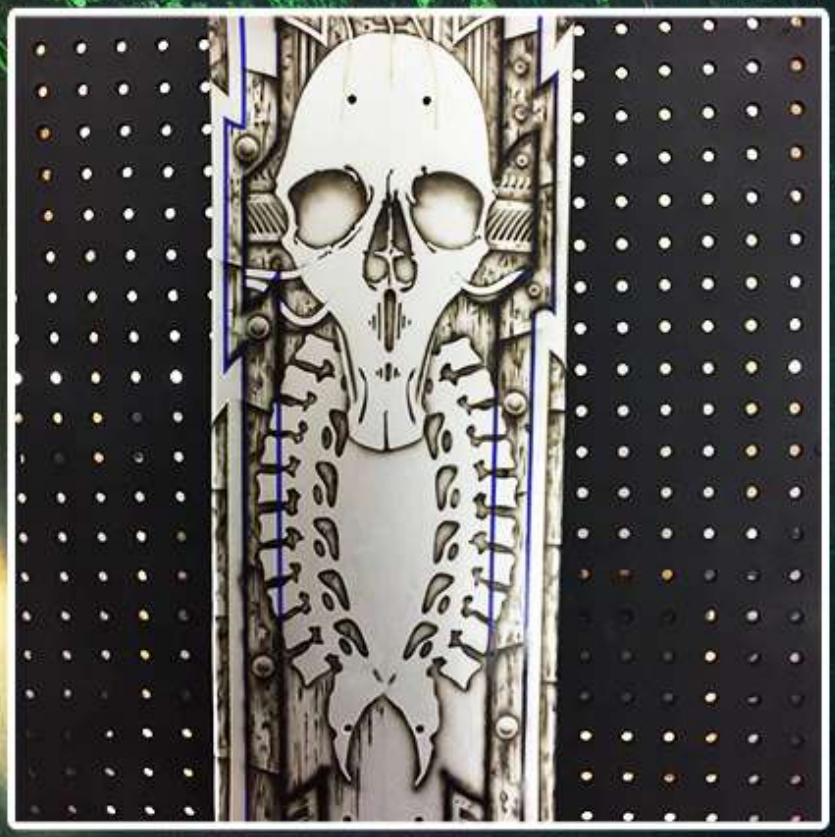
STEP 16



STEP 17



STEP 18



STEP 17 Again, I airbrush around the bones and add more rivets. The rivets and diagonal black lines are not uniform with the opposite side. I prefer to keep things interesting to the eye.

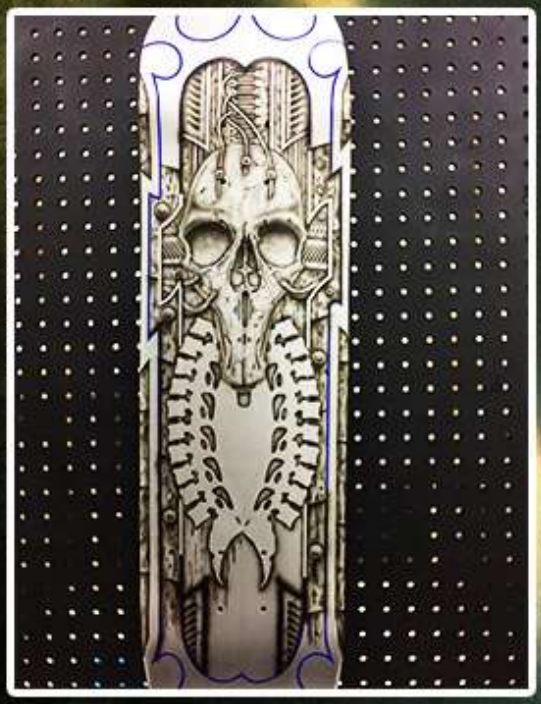
STEP 18 With more airbrushing around the bones and skull done, I now remove the postive **Skull stencil**.



STEP 19
I match up the negative **Skull Stencil** and tape it in place.



STEP 20
Time to airbrush some detail into the skull. With some freehand work and with the help of the **Grunge Stencil**, I get the results I'm after.



STEP 21
With the skull airbrushed, I removed the stencil from around it. Then I removed the blue tape that was running down the bone area. Now stand back and admire your work so far.

STEP 22



[**STEP 22**] Working on the lower part of the board, time to add some gears. I overlap the **Gear Master** and the **Gear Background Stencils**. Airbrushing around both stencils, I then remove the inner stencil, and finish spraying around the outer stencil. [**STEP 23**] With the gears done, I then fill in the area around them with more grunge. [**STEP 24**] Here I'm bringing some detail to the gears with freehand and the **Grunge Stencil**.

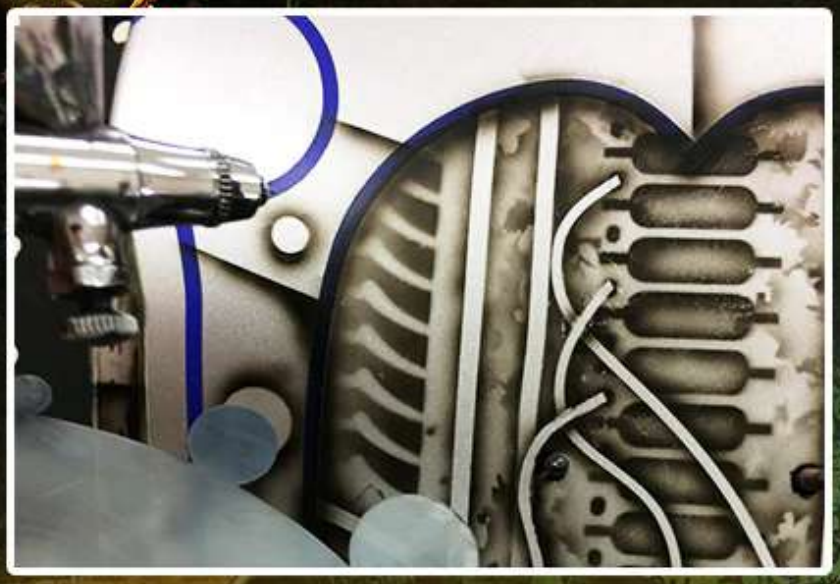
STEP 23



STEP 24



STEP 25



STEP 26



STEP 25
Moving to the top section, time to finish off this area and add a few more rivets.

STEP 26
For the very top section, I have decided to use the **Tentacles Stencil** because it would fit in perfectly.

STEP 27
After the **Tentacles Stencil**, I used the **Honeycomb Stencil** along with more freehand shading.

STEP 28
The top section is finished off using more grunge effect and oval rivets with the **Oval Freehander Stencil**. Added more shading and a few cracks. Then all fine line tape was removed.

STEP 27



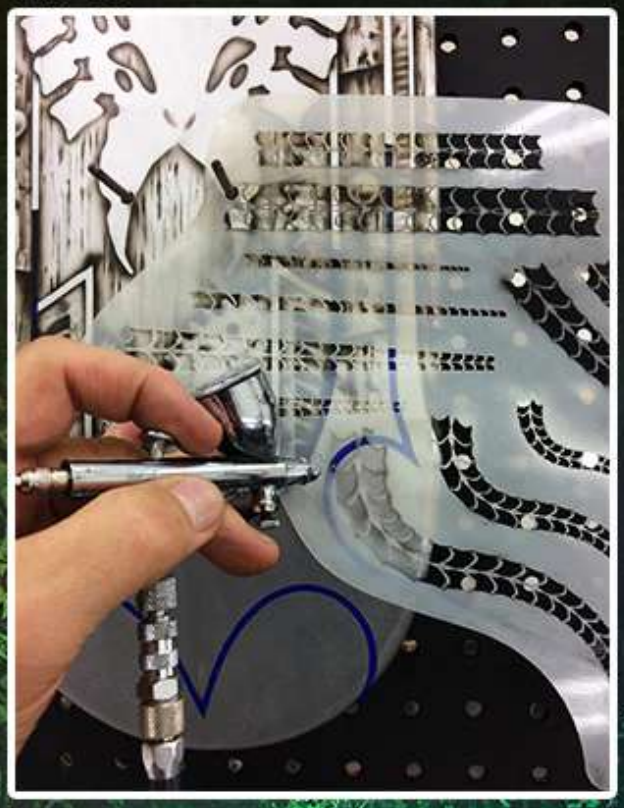
STEP 28



STEP 29



STEP 30

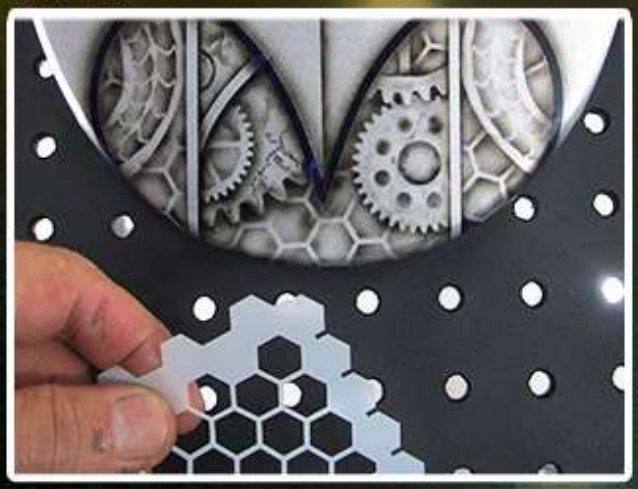


[**STEP 29**] Happy with the overall look of the top, I decide to finish off the bottom while leaving the middle area until last. [**STEP 30**] Starting with the tenacles, I begin finishing up the bottom. [**STEP 31**] I use the **Honeycomb Stencil** in addition to the **Tentacles Stencil** to fill in the right side, and will do the same style on the left side. [**STEP 32**] For the very bottom, I add more gears, tentacles, honeycomb and shading.

STEP 31



STEP 32



STEP 33



Bringing in a little shading to the oval rivets, then finishing off with freehand and grunge work.

Fine line tape is removed and the bottom is now complete. It's always satisfying to see the design after the tape is peeled off.

STEP 34

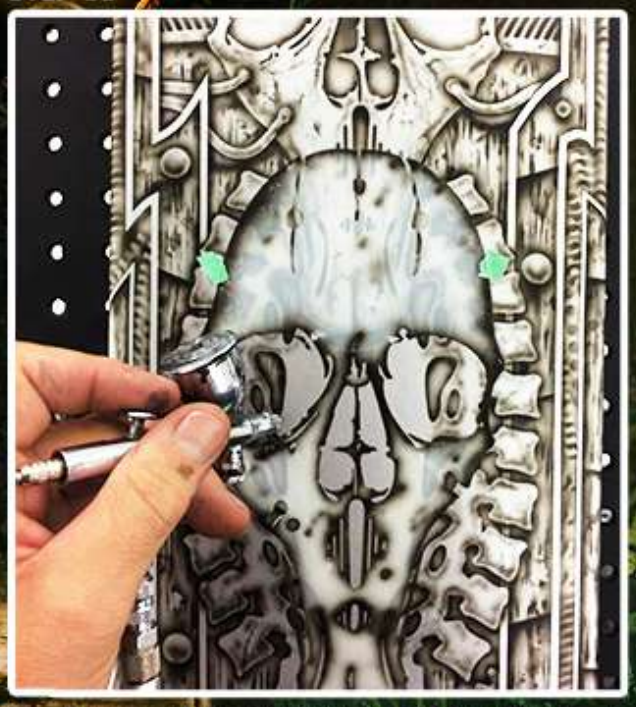


Now it's time to finish off the last of the Biomech project. I start by adding shading to the bones.

STEP 35



STEP 36



Shading done on both sides of the bones, I then set in place the positive skull. Here I airbrush some black to part of the eyes and the center part of the skull.

STEP 37



With the **Skull Stencil** removed, I build up the skull part with a little more freehand work. It's all about the details.

Last step: I add some shading in to areas I felt needed a bit more darkness. I forgot to explain along the way I added shading and dividing lines in the open silver lines to give more of a 3D effect.

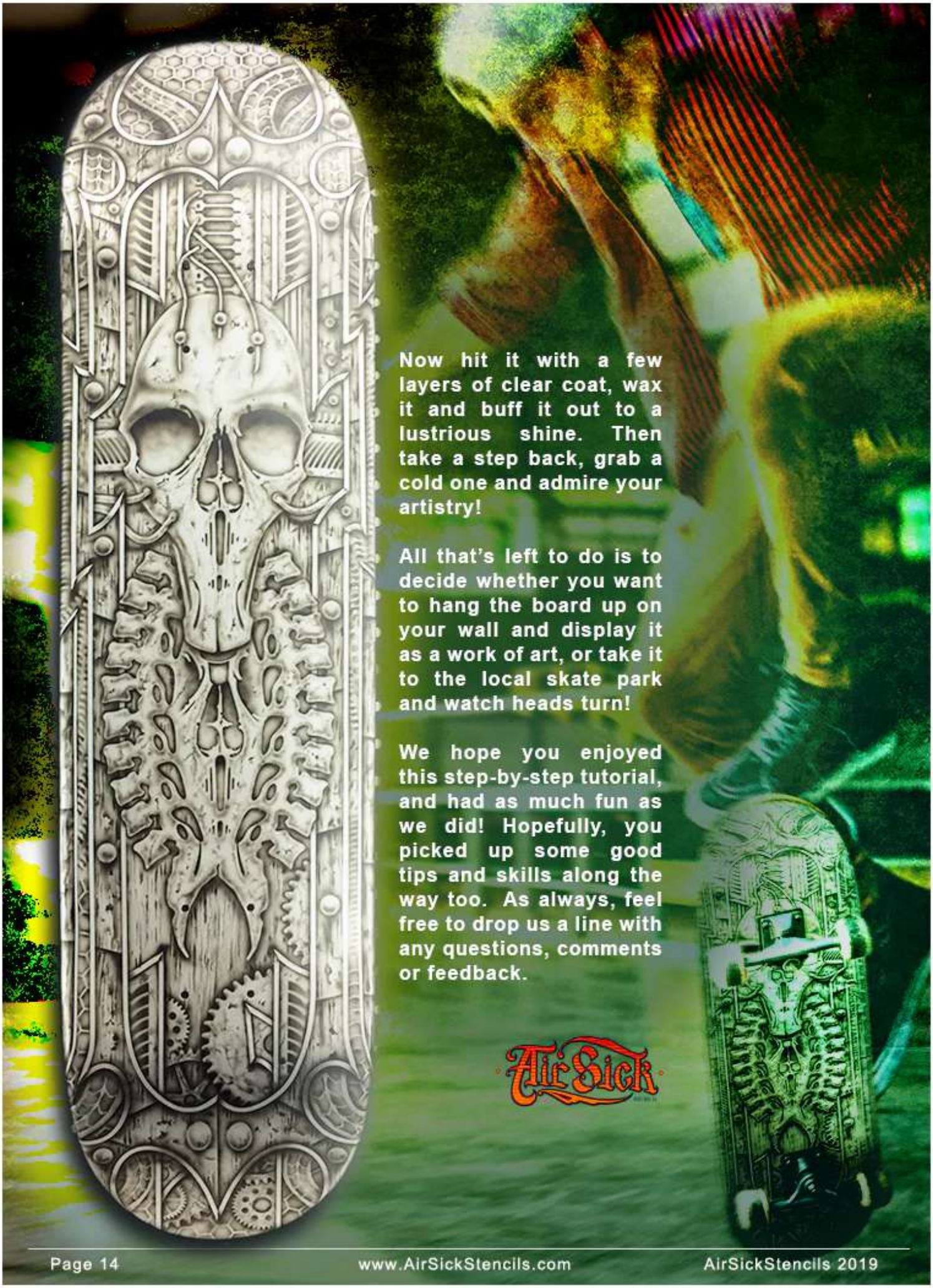
STEP 38



One last check then I sprayed the board with a midcoat sealer to protect it..Then it's off to clearcoat.

STEP 39





Now hit it with a few layers of clear coat, wax it and buff it out to a lustrious shine. Then take a step back, grab a cold one and admire your artistry!

All that's left to do is to decide whether you want to hang the board up on your wall and display it as a work of art, or take it to the local skate park and watch heads turn!

We hope you enjoyed this step-by-step tutorial, and had as much fun as we did! Hopefully, you picked up some good tips and skills along the way too. As always, feel free to drop us a line with any questions, comments or feedback.